

NAME

lnetd - start inetd-style services on a UNIX domain socket

SYNOPSIS

lnetd [-dw] [-N *max_kids*] [-g *sockgroup*] [-m *sockmode*] [-u *sockuser*] *program* [*args* ...]

DESCRIPTION

lnetd provides inetd(1) style functionality for UNIX domain sockets.

The options are as follows:

- N *max_kids* specifies the maximum number of children that **lnetd** will allow to concurrently exist. This value defaults to 10.
- d turns on debugging.
- g *group* indicates that the socket which is created should have group *group*. This option is only available to the super-user.
- m *mode* indicates that the socket which is created should have mode *mode*.
- u *user* indicates that the socket which is created should be owned by *user*. This option is only available to the super-user.
- w indicates that *program* is a wait service.

EXIT STATUS

lnetd exits 0 on success and >0 if an error occurred.

SEE ALSO

inetd(8).